



CITY OF NEWPORT BEACH
COMMUNITY DEVELOPMENT DEPARTMENT - Building Division

CONSTRUCTION ACTIVITY REPORT - BETWEEN 7/1/2013 and 6/30/2014

	<u>Current Month</u> 06/01/2014 - 06/30/2014	<u>Previous Month</u> 05/01/2014 - 05/31/2014	<u>Fiscal Year to Date</u> 7/1/2013 - 6/30/2014	<u>Prev. Fiscal to Date</u> 7/1/2012 - 6/30/2013
Total Valuation	\$48,121,591.00	\$29,755,418.45	\$398,724,217.43	\$366,974,891.11
Total Permits	508	516	5,944	5,251
Building/Combo Permits	293	299	3,463	3,203
Plan Submittals	289	253	3,114	2,649

BUILDING PERMITS ISSUED

	<u>Number</u>	<u>Valuation</u>	<u>Dwelling Units</u>
One - Family Structure (101)	111	\$98,614,699.30	111
Two - Family Structures (103)	22	\$15,402,165.50	41
Multi Family / Over 2 Family Structures (105)	2	\$12,218,000.00	26
Amusement, Social, and Recreational (318)	2	\$4,210,000.00	1
Parking Structures (321)	3	\$23,010,479.00	0
Hospitals and Institution (323)	1	\$3,252,156.00	0
Office, Banks, and Professional (324)	3	\$19,383,000.00	0
Schools and Other Educational (326)	2	\$6,500,000.00	0
Stores and Customer Service (327)	1	\$350,000.00	0
Non Residential Buildings (328)	4	\$1,338,125.00	0
Patios/Decks/Trellis (329)	62	\$1,975,121.50	0
Pool/Spas	135	\$4,296,350.00	0
Harbor	52	\$3,890,298.00	0
Residential Additions /Alterations (434)	1,437	\$74,582,601.64	0
Solar - (434)	133	\$4,516,679.50	0
Commercial Additions /Alterations (437)	408	\$74,920,236.49	0
Additions of Residential Garages/Carports (438)	2	\$97,340.00	0
Fire Sprinkler/Alarms/Misc.	638	\$6,627,324.00	0
Demolitions:One Family Structure (645)	104	\$891,850.00	104
Demolitions:Multi-Family Structures (646/647)	23	\$210,300.00	47
Demolitions:Other Than Structure (648/649)	52	\$1,259,050.00	0
Micellaneous:Fences / Retaining Walls / Sign	707	\$30,952,409.25	0
Micellaneous:Re-roofs	499	\$9,304,950.25	0
Micellaneous: MISC.	18	\$921,082.00	0
Total	4,421	\$398,724,217.43	

* includes processing permits/change of contractor / fire damage repair / deck dry-rot repair

Seimone Jurjjs, Building Manager / Chief Building Official